

# AMELIE OLIMA

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[LinkedIn](#)

## PROJECTS

**Toll Trolls | Storyboard Artist, Additional Artwork**

*Present*

**[Unannounced Independent Game] | Lead Artist (Characters, Backgrounds)**

*May 2024 - Present*

**Gemtactix (Mobile Game) | Character Artist**

*May 2024*

**FOCUS - NIGHT DRIVE (3DCG Student Film) | Animator**

*October 2022 - May 2023*

**Spotlight - (VFX Student Film) | Animator**

*January 2022 - May 2022*

## ADDITIONAL COURSES, CLASSES & ACHIEVEMENTS

**TV & Film Production Masterclass with Stella Corradi | Creative Skills Academy**

*July 2025 - August 2025*

**Drawing Looney with Dave Alvarez**

*May 2024*

**Filming a Podcast | Catch 22 TikTok Creative Academy**

*June 2023 - December 2023*

**Scriptwriting with Jane Sanger | Creative Skills Academy**

*June 2023*

## EDUCATION

**BA Hons 3D Computer Animation and Modelling · University of Hertfordshire**

*October 2020 - July 2023*

**A Levels (A - B) · Fine Art, English Literature, Product Design**

*September 2018 - August 2020*

## SKILLS

**Autodesk Maya - Blender - Clip Studio Paint - Photoshop - Microsoft Office**

## PERSONAL PROFILE

I am an aspiring storyboard artist with a great interest in the production of television and film. I have experience working on various collaborative creative projects as both a 2D artist and 3D animator. I have a background in fine art and studied animation fundamentals and pipelines at university. I like to take any opportunity I can to learn new skills, meet new people and collaborate on projects with other creatives.

*References available on request.*